

Alexandria, Egypt	ABDULLAH AHMED	(20) 111659324 abdullah.alsayed.ahmed@gmail.com http://www.abdullahgamedev.com/
Employment		
LamsaWorld (Game Designer) - UAE (Remote) 2022 - Current <ul style="list-style-type: none"> Designed K-12 games and activities that align with learning objectives and curriculum outlines, enhancing student engagement and learning outcomes. Created comprehensive design documentation outlining game mechanics and features, ensuring clear communication and efficient development processes. Ensured game balance through iterative testing and adjustments, maintaining a fair and enjoyable experience for the target audience. Built and tested prototypes to validate game concepts and mechanics. Conducted QA sessions to ensure learning objectives are met and playtesting sessions are effective. 		
Legends of Learning (Game Designer/Developer) - USA (Remote) 2021 - 2022 <ul style="list-style-type: none"> Designed and developed HTML5 (web) instructional games for K-12. Managed project timelines, resources, and team coordination to ensure successful project delivery. Monitored KPIs to track progress and measure the success of the educational game. Successfully developed three educational games that achieved top chart rankings based on both student and teacher ratings. 		
GIZ, GMBH (Game Designer/Developer) - Egypt 2018 - 2019 <ul style="list-style-type: none"> Designed & developed a persuasive game about work ethics for blue collars. Managed project timelines, resources, and team coordination to ensure successful project delivery. Conducted playtesting sessions to gather feedback and refine game mechanics and user experience. 		
Education		
Bachelor in Architecture Design - Alexandria, Egypt		
Certificates		
<ul style="list-style-type: none"> Game Design Training - Gamify now, Germany Indie Prize Scholarship, Berlin Gamification & Purposeful Gaming - Playful Solutions CoreLabs Game Accelerator-GSVLABS, SiliconValley 		
Languages and Tools		
<ul style="list-style-type: none"> Game Maker, Unreal Engine, Unity C# Photoshop, Illustrator Word Docs, Excel, Sheets Trello, Notion, Github, Sourcetree Arabic, English 		
Nominations & Awards		
<ul style="list-style-type: none"> IMGA - Best Quick Play Game MENA A MAZE. / Johannesburg 2016 - Selection IndiePrize 2016 - Nomination 		
Online Portfolio http://www.abdullahgamedev.com/		